

DEFENSIVE & COMPETITIVE BIDDING	
OVERCALLS (Style; Responses; 1/2 level; Reopening)	
Style: 1 level overcall can be light	
Responses: Jump raise PRE, Jump Q = mixed raise, New suit at 1 or 2 level NF, Jump shift F	
Reopening:	
1NT OVERCALL (2 nd /4 th live; Responses; Reopening)	
2 nd Position: 15-18	
Responses: As over 1NT OPENING	
4 th Position: 11-14/minor; 13-16/Major	
Responses: Stayman, Transfers	
JUMP OVERCALLS (Style; Responses; Unusual NT)	
Style: (1♣)-2♦=Michaels; (1♦)-3♣= 5 ♠s + 5 ⁺ ♣s NF (1M)-3♣= oM + ♦s; others NAT, Weak	
Responses: [6]	
Unusual NT: Lower 2 unbid suits	
Reopening: Jump overcall INTER, 2NT = 19-20	
DIRECT & JUMP CUE BIDS (Style; Responses; Reopen)	
Style: (1♣)-2♣= (54) Majors; 1m-2♦ = Michaels [6]	
(1♦)-3♦ = 5 spades, 5 ⁺ clubs, FG; (1M)-2M = oM + ♣s [6]	
Responses: 2N ART, usually game try [6]	
Reopening: (1X)-P-(1Y): 2X, 2Y NAT	
VS. NT (vs. Strong / Weak; Reopening; PH)	
Vs WK (UPH): DBL = PEN; vs STR: DBL ♣ + M	
Vs All: 2♣ = Majors (2♦ advance asks better Major)	
2♦ = ♦ + Major (2♥ advance Pass/correct)	
2M = NAT	
(1NT weak)-P-(ART BID)-DBL = good hand	
Vs PREEMPTS	
T/O DBL thru 4♥, LEB after (2M)-DBL-(P) DBLer UPH [7]	
(2M)-4m = 5 ⁺ 5 ⁺ m + OM, forcing; (2M)-3M asks stopper	
Vs 3-level PREs [8]	
VS ARTIFICIAL STRONG OPENINGS	
DBL = minors, NT = Majors; (1♣)-2NT minors, more shape	
OVER OPPONENTS' TAKEOUT DOUBLE	
After 1M-(DBL): 3♦ = Mixed raise; 3M = PRE	
2NT = limit raise	

LEADS AND SIGNALS				
OPENING LEADS STYLE				
	Lead	In Partner's Suit		
Suit	3 rd even, low odd	same		
NT	4 th , 2 nd from bad suit	3 rd		
Subs.	ATT			
LEADS				
Lead	Vs Suit	Vs NT		
Ace*	AKx	Same		
King	AK, KQx	KQx(x)		
Queen	QJx	QJ(x), KQTx		
Jack	J10(x), AJT(x), KJ10(x)	JTx), AJT(x), KJ10(x)		
10	10x(x), A/K/QT9x	T9xx, A/K/QT9x		
9	9xx,	9xx, A/K/Q/J98(x)		
Hi-x	xx	xxx, maybe xxxx		
Lo-x	xxx, xxxx, xxxxx	Normally from an honor		
*K from AKx in partner's suit, at 5 ⁺ -level, after 4-lvl PRE				
SIGNALS IN ORDER OF PRIORITY				
	Partner's Lead	Declarer's lead	Discarding	
suit	1 st	Hi = ENCRG	Hi = E	STD ATT
	2 nd	Hi = E	S/P	STD CT
	3 rd			
NT	1 st	Hi = ENCRG	Smith	STD ATT
	2 nd	Hi = E	STD CT	STD CT
	3 rd	S/P		
Signals (including trump): Smith vs NT				
Trump S/P				
DOUBLES				
TAKEOUT DOUBLES (Style, Responses; Reopening)				
Style: Support for unbid suits, usually 12 ⁺ HCP DIR				
Responses: Cue F until a suit has been bid & raised				
Equal level conversion.				
Reopening: Not so strong				
SPECIAL, ARTIFICIAL & COMPETITIVE (RE-)DBLS				
NEG DBL thru 4♥				
RESP DBL thru 4♥, including (1X)-1Y-(1NT)-DBL				
Maximal Overcall DBL to 3M (when we have 8 card fit)				
Support DBL & RDBL to 2M (not after (1NT)				
Many low level DBLs T/O				
Snapdragon DBL				
DBL of SPL [5]				

WBF Convention Card



Category: Natural – GREEN

NCBO: USBF

Event: BERMUDA BOWL

Players: GEORGE JACOBS RALPH KATZ

SYSTEM SUMMARY	
GENERAL APPROACH AND STYLE	
5 card Majors 1 st & 2 nd , 1M-1NT F1	
Fairly light opening bids and responses	
1NT Opening: 15-17	
2 over 1 RESP: FG	
SPECIAL BIDS THAT MAY REQUIRE DEFENCE	
OPENINGS:	
2♦ 5-11, both Majors (5 ⁺ ♥s, 4 ⁺ ♠s)	
3NT 1 st and 2 nd positions: Solid minor, no side A or K	
RESPONSES:	
1♣-2♦ = Weak Jump Shift in ♥ or ♠	
1♣,♦-2♥ = Limit Raise	
1♥-2♠ = 5 ⁺ -5 ⁺ in ♣s and ♦s, INV	
1♥, ♠-3♦ = Limit raise	
P-1M-2♣ Drury, fit [2]	
1♥,♠-1NT-2♣ = NAT OR 16 ⁺ [1]	
COMP:	
Transfers after 1m-(overcall) [3]	
1♣-(1NT)-2♣ and 1♦-(1NT)-2♦ = Major suit T/O	
1♥,♠-(1NT)-2♣,♦ = that minor and other Major	
SPECIAL FORCING PASS SEQUENCES	
Pass then pull is weaker than taking initial action	
IMPORTANT NOTES THAT DON'T FIT ELSEWHERE	
PSYCHICS: Rare	

OPENING	TICK IF ARTIFICIAL	MIN. # OF CARDS	NEG DBL THRU	GEORGE JACOBS	RALPH KATZ	8/30/07	
				DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	PH & COMP BIDDING
1♣		3	4♥	Longest suit in unbal hand with 11 ⁺ , or BAL hand w/ 12-14 or 18-19. We open 1♣ with 33 minors, either minor with 44	1M resp may have longer ♦s 1NT = 6-10, 2NT = 12-14, 3NT = 15-17 2♦ = multi, weak JS in a Major Inverted minor raise: 2♣ = FG 2♥ = Limit Raise 3♣ = Mixed; 3-other = NAT, Weak	1NT rebid may have 4 card M 2-way Checkback UPH over 1NT rebid [9] 4 th suit FG except 1♣-1♦-1♥-1♠ INV ⁺ Transfers over 2NT rebid;	PH: NMF after 1NT rebid
1♦		3	4♠	See 1♣	See 1♣		
1♥		5(4)	4♠	May be 4 card suit 3 rd & 4 th	1NT = F1; 2/1 FG 2NT = FG raise [10] 3♦ = Limit raise can be 3 card support 3M = Mixed raise (also in comp) 3♠, 4m = SPL 3NT = Good 1-4	1M-1NT-2♣ can be ART, 16 ⁺ [1] 1M-1NT-2NT = 6-4 or 5-5 FG with minor [11] 1M-1NT-3m = 5-5 INV (15-17) 1M-1NT-3M = INV, lower HCP than 2♣ 1M-2M-3M = INV asking about trumps or aces 1M-2M-4other = NAT, 5-5 slam try	PH: Reverse DRURY FIT COMP: Jump to 3♦ = LR, Q = FG when 3♦ available
1♠		5(4)	4♠	May be 4 card suit 3 rd & 4 th	See 1♥ except: 4♥ = SPL	See 1♥	
1NT				15-17 (may be very good 14) May have 5 M or 6 m	NF STAY, JTB, Gerber, Texas 2♠ mss [12] 2NT → 3♣; 3♣ → 3♦; signoff or FG 3♦ asks 5 card (or very good 4) Ms 3M = SPL, 3 other M, (54) ms occ 6m	1NT-2♣-2♦-3M = 4 bid M, 5 OM 1NT-2♣-2♦-4♣ = Roman Gerber 1NT-2♣-2♦-4♦ = 5-5 Majors, FG or V. STR 1NT-2♦, ♥-new suit = Max, 4 trumps, doubleton in bid suit	COMP: Rubensohl [4] NEG DBL at 3-level COMP DBL at 2 and 4 level
2♣	✓	0		STR, ART, F 2NT or 3M	2♦ waiting 2M = 5 to 2 of top 3 honors ? 3m = good suit	2♣-2♦-2♠-3♣ = 2 nd negative 2♣-2♦-2♥ = NAT or 25 ⁺ BAL 2♣-2♦-3M = Solid suit, responder cues Ace	Responder's DBL = Double Neg Opener's DBL - PEN
2♦	✓			5 ⁺ ♥s, 4 ⁺ ♠s, 5-11	2NT inquiry [14], 3m INV, 3M PRE 2♦-4♣ = KC in ♥s, 4♦ = KC in ♠s		
2♥		6		5-10 HCP, 6 card suit	2NT asks feature with non-minimum New suit F1 VUL, NF NV	2M-2NT-any-3NT = COG	2NT still asking, if available 2M-(DBL)-new suit = F, lead dir
2♠		6			See 2♥		2M-(DBL)-RDBL relays to next suit
2NT				20-21 BAL, May have 5M	STAY, JTB [14], Texas, Roman Gerber, 3♠ = mss, 4♠ = 4-4 minors, raise to 4NT	HIGH LEVEL BIDDING	
						RKCB	
						Some DBL KC	
3x		6		NAT, may be weak Fav	New suit F1	Exclusion KC	
						GSF	
3NT	✓			Gambling: 7-8 card solid m, 1 st , 2 nd no side A, K	4♣ = P/C, 4♦ asks SPL	SPL	
4x				NAT PRE			
4NT				Blackwood	0, 1, 2, 3		